

NICE TO MEET U

Design Of Happiness Art Museum



设计说明

本设计以理解和试答主办方的问题为起点，致力于营造一个能够使游览者产生幸福感的空间。以NICE TO MEET U为主题，意为与生命长河中各个幸福片段中的自己再相遇，通过四个特色空间及装置串联起幸福轨迹，以高于生活的艺术呈现出生活中的平凡体验，唤起大众对生活美学的思考。流畅、包容、烂漫的曲线展墙，纯白与木质的空间格调贴切游览人群追求适意空间环境的心态。北侧通透的幕墙连接室内与室外广场，多开门有利于空间策展灵活性，提升公众参与度。

Design Introduction

The design is based on understanding and answering questions from the organizers, which is committed to creating a space that enables visitors to have a sense of happiness. The theme NICE TO MEET U means the re-encounter with the happy fragments of the visitor in their lives. Using the four special spaces and devices present the happiness trajectory in series and the technic of art that sublimates the ordinary life in order to evoke the resonance of aesthetics of life among visitors. Smooth, inclusive, brilliant curve of the exhibition wall, pure white and wood style space accords with the desire of the visitors to pursue the cosy environment. The transparent curtain wall on the north connects the indoor and outdoor plaza. Increasing the number of doors on the wall is conducive to improve the flexibility of space, strengthen the participation of public.



什么是幸福？ What is the happiness?

幸福是快乐持续一定时间后的感受。随着人的成长不尽相同，幸福是小时候的玩具和糖果，是朋友的慷慨，是爱人手中的花朵，是家的温暖灯光...

Happiness is the feeling of happiness after a certain period of time. With the growth of people, the condition is not the same, happiness is a child's toys and candy, is a friend's generosity, the flowers in the hands of lovers, is the warm light of home, etc.



什么是让你感到幸福的艺术馆？ What is the art gallery that makes you feel happy?

有其三。一是适意的氛围，身处其中泰然自若；二是从设计和装置中体味生活美学，回忆起零散片段中的幸福；三是能够催化我们进行再思考，在情感升华中得到成长和顿悟。

There are three. The first is a congenial atmosphere, in which you can feel comfortable. The second is we could experience life aesthetics from design and device, then recall fragments of happiness. The third is a catalyst to make us getting into a groove of rethinking, then we'll obtain growth and insight in the emotional sublimation.



什么是艺术馆？ What is the art gallery?

集成各类艺术展示，面向公众开放的，呈现艺术家群体精神诠释的平台，推动城市更新的社会装置。不仅仅是艺术作品的容器，更是新意识形态的发生器。

Integration of all kinds of art show, open to the public, is a platform to show the spirit of the artist group, also is a Social device for urban renewal. It is not only the container of art works, but also the generator of new ideology.



如何让幸福进入艺术馆？ How to get happiness into the art gallery?

应对希求，营造包容烂漫的自由空间，渲染舒适的氛围停驻参观者的脚步；以高于生活的艺术呈现再现生命中的平凡体验，与参观者达成心灵共识。在行走中不断地与过去、现在、未来生命长河中的自己相遇。

Respond to ask, we want to creat inclusive brilliant free space, rendering a comfortable atmosphere to stop the footsteps of visitors. And to show the ordinary human experience of life in the form of art. Finally, we hope to reach a consensus with the visitors mind making them walk in the past, present and future life in the long river to meet with themselves.



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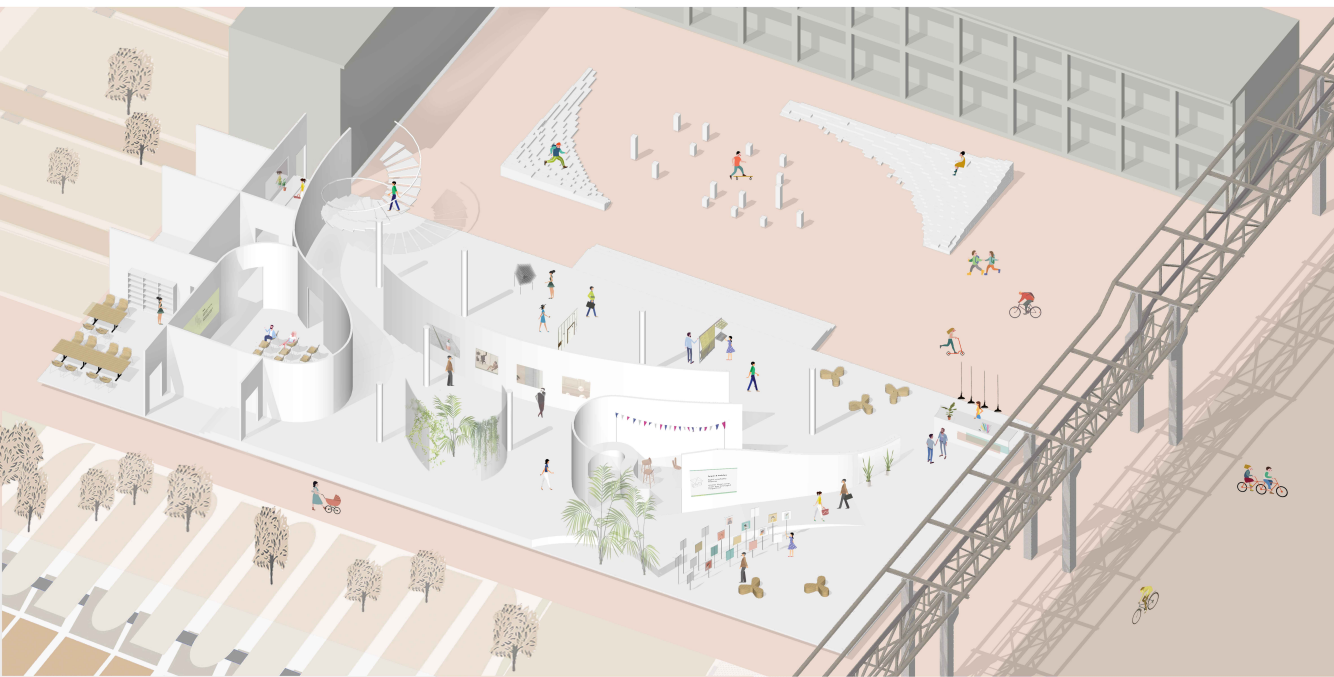
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1 Basic Chart Expression基本图表达

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一层轴侧图 First Floor Axonometric Drawing

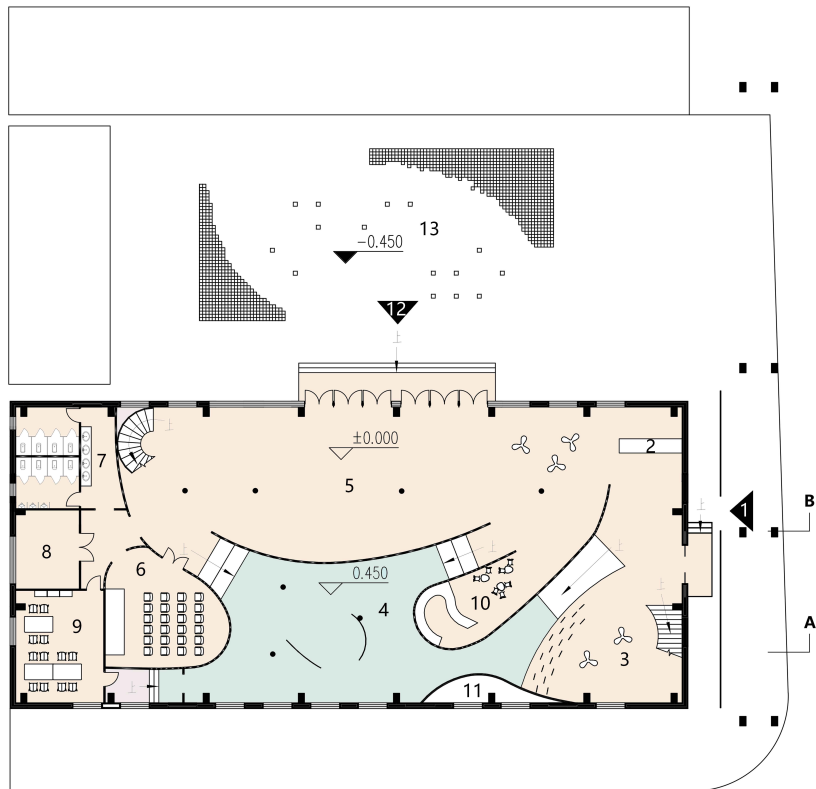


二层轴侧图 Second Floor Axonometric Drawing



一层平面图 First Floor plan

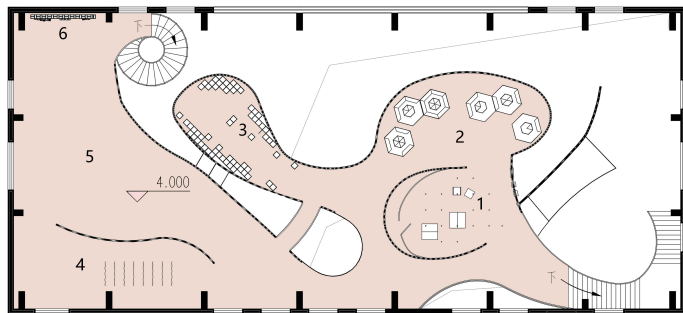
- | | |
|-----------|------------------|
| 1.主入口 | Main entrance |
| 2.问讯台 | Information desk |
| 3.“花样年”展厅 | Business hall |
| 4.展厅 | Exhibition hall |
| 5.自由空间 | Free space |
| 6.放映室 | Screening room |
| 7.洗手间 | Restroom |
| 8.设备间 | Equipment room |
| 9.办公室 | Office |
| 10.咖啡&售卖 | Cafe |
| 11.光庭 | Light court |
| 12.次入口 | Second entrance |
| 13.砖石广场 | Brick square |

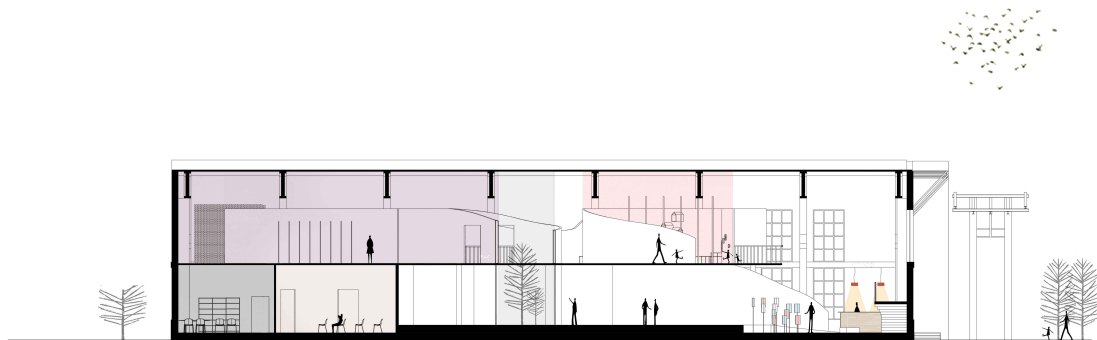




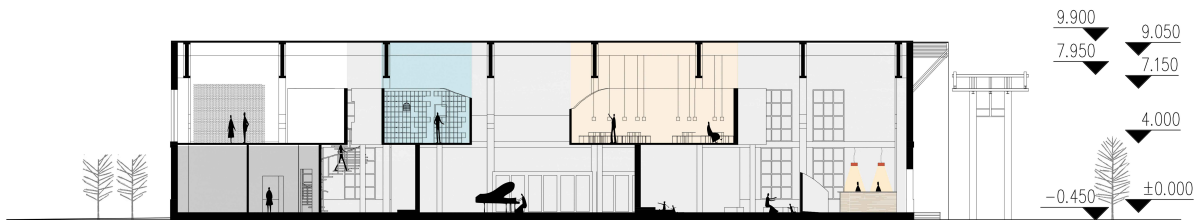
二层平面图 Second Floor plan

- | | |
|----------|---------------------------|
| 1. 童话森林 | Fairytale forest |
| 2. 饮食男女 | Love story around food |
| 3. 漫长假期 | Long vacation |
| 4. 冥想区 | Meditation area |
| 5. 展厅 | Exhibition hall |
| 6. “幸福墙” | Happiness collection wall |





A-A剖面图 A-A Section



B-B剖面图 B-B Section



2 Element Analysis要素分析

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2F

1F

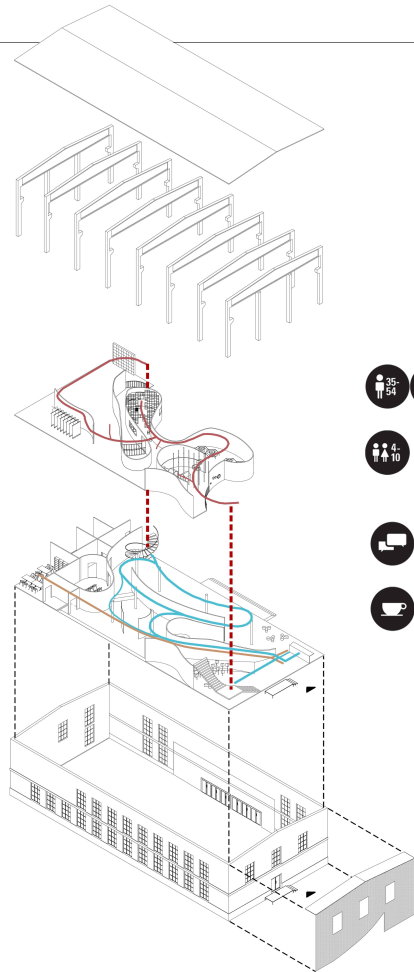


功能流线 Functional Streamline

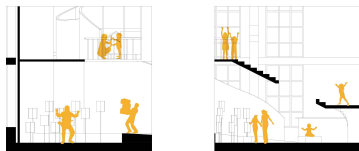
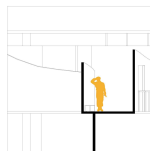
“幸福展”流线 Happiness Exhibition

一般观展流线 Gernal Exhibition

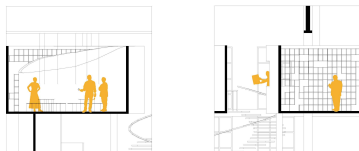
办公流线 Work



花样年展厅 Business hall

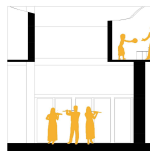
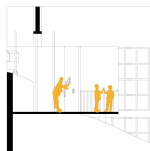
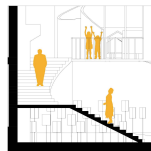
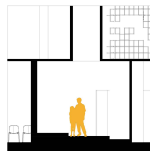
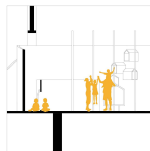
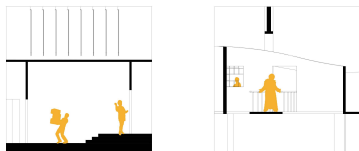
“童话森林”
Fairytale forest展览空间
Exhibition space交通空间
Traffic space

“饮食男女” Love story around food



“漫长假期” Long vacation

过渡空间 Transition space





3 Device Analysis空间装置分析

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“童话森林” Fairytale Forest

鸟窝与城堡，天真与探索精神，是我们童年所共有的。随着时间流淌，是否曾经绚烂的色彩变得逐渐斑驳，纯粹的梦想也被抛在脑后。选取树屋的元素，组合细柱营造出森林的意象。也许能让你回到完全掌握时间，与昆虫对话的那段时光。

Bird nest and castle, innocence and exploratory spirit, is common to our childhood. With the flow of time, whether the gorgeous color has become mottled or pure dreams have been left behind. The element of the tree house with the combination of fine columns create the image of the forest. Maybe it could get you back to the time when you mastered the dialogue with insects.





“饮食男女” Love Story Around Food

“每一桩生命的垦拓，须要吮取各式情爱的果实。”

饮食连接了人们最基本的生活需要以及最高的精神享受。“餐桌”的意象为艺术馆带来人间烟火。从单身生活到心有牵挂，一同用餐的人增增减减，映射人在成长过程中的心态变迁。餐桌上方垂坠的物体意象代表阶段性的生活方式。

Every pile of life extension need to get the fruits of all kinds of love.

The diet connects people's basic needs and the highest spiritual enjoyment." The image of the dining table brings the human fireworks to the art museum. From single life to caring other's, people have dinner together increase and decrease as the time goes by. Such a phenomenon maps the attitude change in the growth of people. The image of falling objects above the dining table represents phased life style.





“漫长假期” Long Vacation

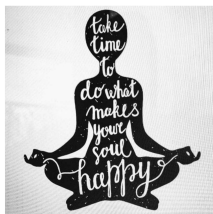
“当市集悄悄撤退，夜也倦了，我打起一枚长长的呵欠，你说：‘走吧！回家。’”

人至暮年，好像突然放起一段漫长的假期，尽可以去栽花弄草，养鸟读书。白色的方格堆积起纯净的空间，以藤蔓绿植嵌入。墙上的窗洞可以俯览人群往来最繁杂的空间。

When the market retreats quietly, the night time, I play a long yawn, you said: "let's go! Home."

When people to old age, they often suddenly feel they were put on a long vacation, they can go to plant flowers and grass, keep birds, and read books. The white boxes piled up a pure space, with vine plants embedded. We can through the window of the wall overlook the most dynamic space.





冥想空间 Meditation Space

悬吊的层叠薄纱用作投影接受面，播放多彩人生中的幸福瞬间，显示出独特的视觉效果，催化观看者的幸福感受。作为幸福轨迹的暂时句点，冥想空间进行更多丰富的灯光设计，营造福艺术馆中虚幻氛围的安宁一隅。

Suspended laminated tulle used as a projection to receive the surface, playing the happy moments of life, which shows a unique visual effects to arouse the viewers' happiness. As a temporary period of the happiness track in the museum, meditation space gives rich lighting design, creating a tranquil atmosphere in the corner.





4 Spatial Representation 空间表现

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“花样年” 展厅 Business hall



“幸福墙” Happiness collection wall



砖石广场 Brick square

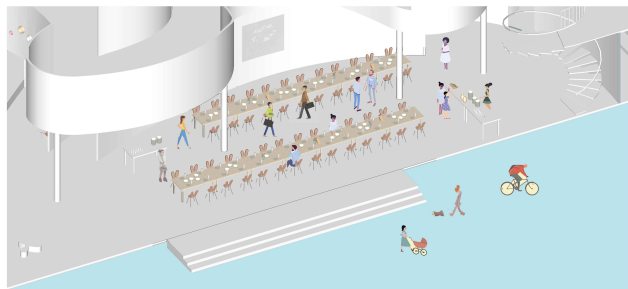
策展模拟 Curation Model



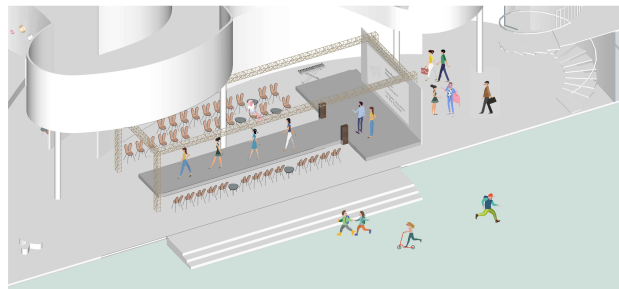
展览 Exhibition



市集 Market

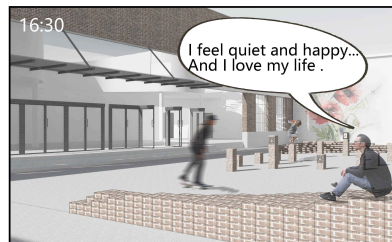
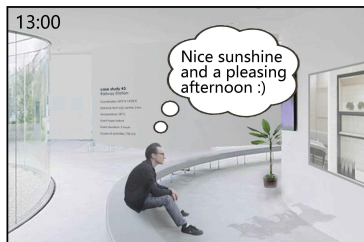
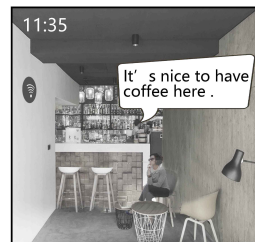


餐会 Dinner party



T台秀 T stage

在幸福馆的一天 *One day in the art museum*



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